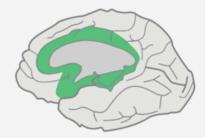
Universal Design for Learning in the Science Classroom

Successful STEM Education Conference San Francisco, CA – Feb. 1, 2016 Samantha Daley, EdD

AFFECTIVE NETWORKS:
THE WHY OF LEARNING



Engagement

For purposeful, motivated learners, stimulate interest and motivation for learning.

RECOGNITION NETWORKS:
THE WHAT OF LEARNING



Representation

For resourceful, knowledgeable learners, present information and content in different ways.

STRATEGIC NETWORKS:
THE HOW OF LEARNING

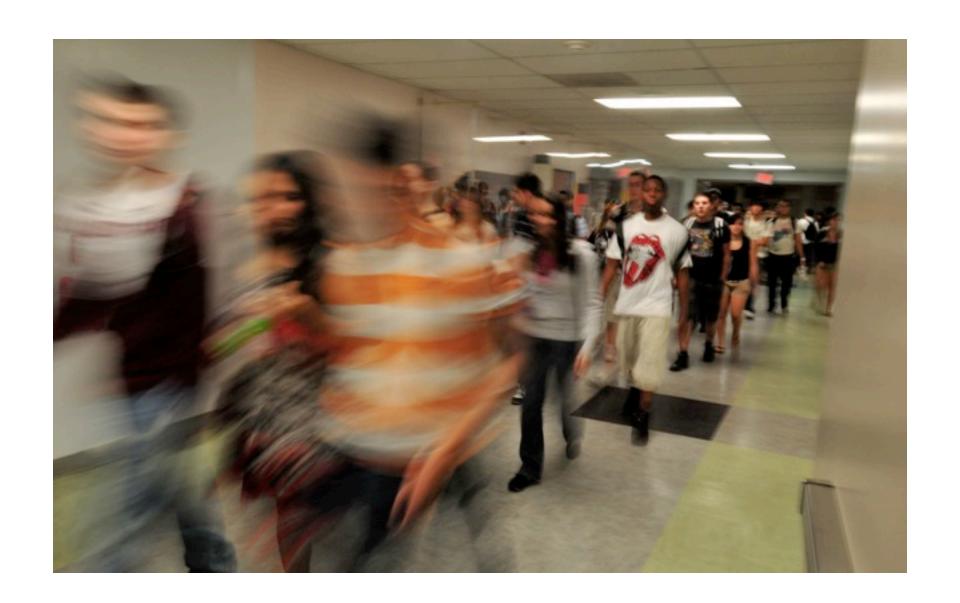


Action & Expression

For strategic, goal-directed learners, differentiate the ways that students can express what they know.

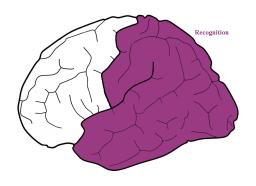
STEM Smart workshops are funded by the National Science Foundation grant #1449550. Any opinions, findings, and conclusions or recommendations at this event or in these materials are those of the author(s) and do not necessarily reflect the views of the National Science Foundation.

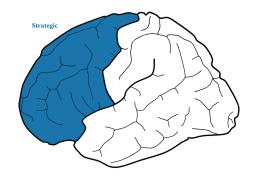


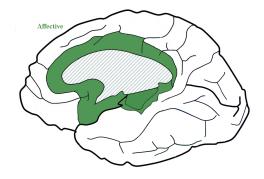


We need a model to let us consider this infinite variability...

Three major dimensions of how learners vary

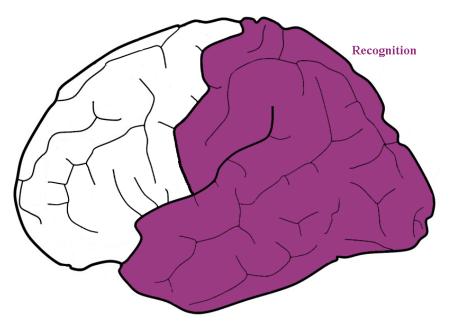






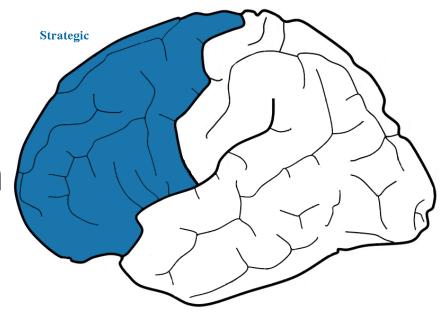
Recognition Network: "what of learning"

Identify & interpret patterns of sensory information from the environment.



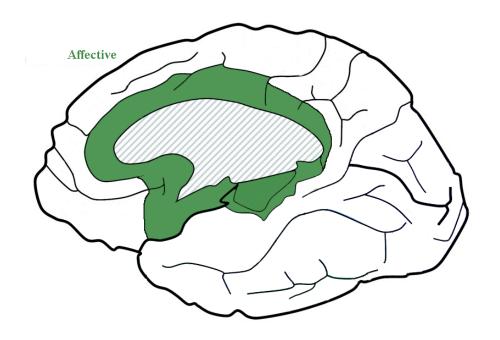
Strategic Networks: "how of learning"

Plan, execute, and monitor actions on the environment.

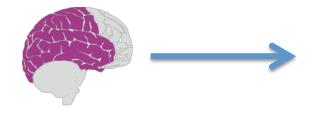


Affective Networks: "why of learning"

Evaluate & set priorities for attention and action

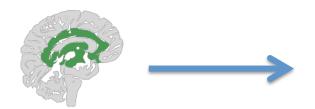


UDL Framework



Provide Multiple Means of Representation





Provide Multiple Means of Engagement







I. Provide Multiple Means of Representation

- 1: Provide options for perception
- 1.1 Offer ways of customizing the display of information
- 1.2 Offer alternatives for auditory information
- 1.3 Offer alternatives for visual information

II. Provide Multiple Means of **Action and Expression**

- 4: Provide options for physical action
- 4.1 Vary the methods for response and navigation
- 4.2 Optimize access to tools and assistive technologies

III. Provide Multiple Means of Engagement

- 7: Provide options for recruiting interest
- 7.1 Optimize individual choice and autonomy
- 7.2 Optimize relevance, value, and authenticity
- 7.3 Minimize threats and distractions

2: Provide options for language, mathematical expressions, and symbols

- 2.1 Clarify vocabulary and symbols
- 2.2 Clarify syntax and structure
- 2.3 Support decoding of text, mathematical notation, and symbols
- 2.4 Promote understanding across languages
- 2.5 Illustrate through multiple media

5: Provide options for expression and communication

- 5.1 Use multiple media for communication
- 5.2 Use multiple tools for construction and composition
- 5.3 Build fluencies with graduated levels of support for practice and performance

8: Provide options for sustaining effort and persistence

- 8.1 Heighten salience of goals and objectives
- 8.2 Vary demands and resources to optimize challenge
- 8.3 Foster collaboration and community
- 8.4 Increase mastery-oriented feedback

3: Provide options for comprehension

- 3.1 Activate or supply background knowledge
- 3.2. Highlight patterns, critical features, big ideas, and relationships
- 3.3 Guide information processing, visualization, and manipulation
- 3.4 Maximize transfer and generalization

6: Provide options for executive functions

- 6.1 Guide appropriate goal-setting
- 6.2 Support planning and strategy development
- 6.3 Facilitate managing information and resources
- 6.4 Enhance capacity for monitoring progress

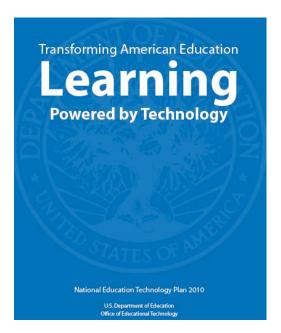
9: Provide options for self-regulation

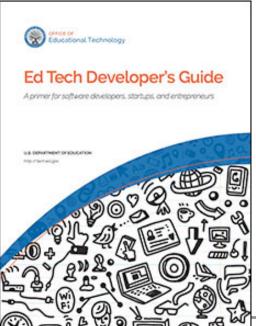
- 9.1 Promote expectations and beliefs that optimize motivation
- 9.2 Facilitate personal coping skills and strategies
- 9.3 Develop self-assessment and reflection

Resourceful, knowledgeable learners

Strategic, goal-directed learners

Purposeful, motivated learners





Every Student Succeeds Act (ESSA)



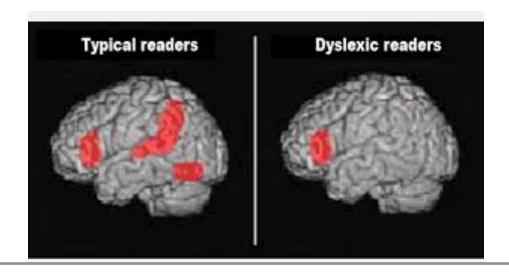
"Universal Design for Learning (UDL) means a scientifically valid framework for guiding educational practice that —

- (A) provides flexibility in the ways information is presented, in the ways students respond or demonstrate knowledge and skills, and in the ways students are engaged; and
- (B) reduces barriers in instruction, provides appropriate accommodations, supports, and challenges, and maintains high achievement expectations for all students, including students with disabilities and students who are limited English proficient."

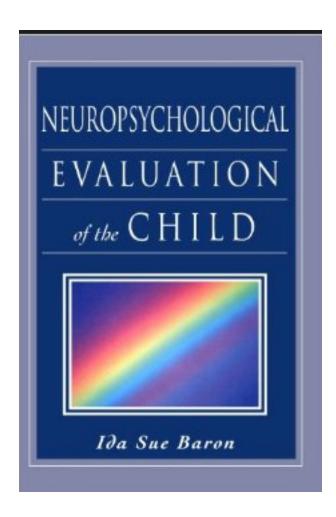
Fixed, uniform, learning technologies



Diverse, varied, learners.



The Result?



Children are the problem



New media changes the equations



An example

Science Notebooks

- Can effectively support active science learning and development of scientific literacy (Hargrove & Nesbit, 2003; Klentschy, 2005)
- Opportunity for students to engage in authentic scientific practice
- Support students to reflect, revise their thinking, focus on "big ideas"
- Provide formative assessment data for teachers

The nature of the task is critical



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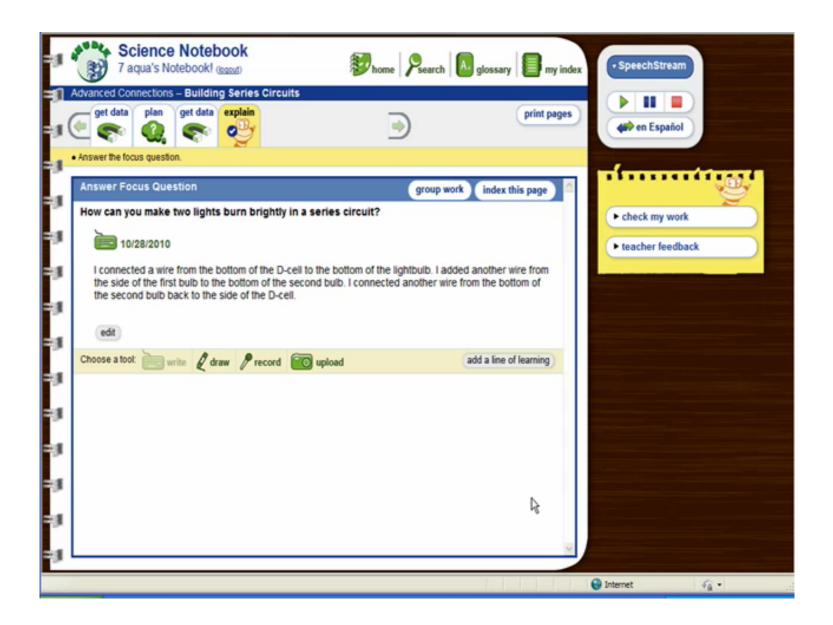
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Resourceful, knowledgeable learners

Strategic, goal-directed learners

Purposeful, motivated learners



SNUDLE vs Traditional Paper Notebooks in inclusive 4th-grade science classrooms (n=621)

• There was a significant impact of SNUDLE (γ = . 34, p<.01) use over and above that of traditional science notebooks – representing a 10% difference on average between treatment and control.

 SNUDLE raised the floor and the ceiling on content and process knowledge for all students

 Students of teachers who had more experience with science notebooking tended to use SNUDLE features more productively.



In their own words...

[video removed for permission reasons]















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Michael Slade_serves as the project officer. The views expressed herein do not necessarily represent the positions or policies of the U.S. Department of Education. No official endorsement by the U.S. Department of Education of any product, commodity, service, or enterprise mentioned in this website is intended or should be inferred.

Science in the Learning Gardens

SciLG

Factors that Support
Ethnic and Racial Minority Students'
Success in Low-Income Middle Schools, 2014-2017

Dilafruz Williams & Sybil Kelley

STEM smart: Lessons learned from successful schools
San Francisco. February 1, 2016
Project funded by NSF Grant: DR K-12: DRL 1418270

STEM Smart workshops are funded by the National Science Foundation grant #1449550. Any opinions, findings, and conclusions or recommendations at this event or in these materials are those of the author(s) and do not necessarily reflect the views of the National Science Foundation.

Overall Goals of SciLG

- Advance equity in STEM
- Strengthen pipeline to higher education
- Honor diversity and inclusivity



Our Core BELIEFS and VALUES

Unyielding commitment

- to diversity and inclusion
- to non-marginalization

Reject deficit-based models of education

Students do not have to give up who they are and what defines their identity

For culturally and linguistically diverse students, the garden has potential to empower and to encourage pride and respect in their cultural heritage.

Karen Payne, Program Director of the American Community Garden Association



Curriculum: NGSS/Culturally responsive

Instruction:
Garden as milieu/
Hands-on, experiential, holistic

Research:

Motivational engagement Science learning outcome





	LANE (Grades 6-8)	LENT (Grades K-8) SciLG: (grades 6-8)
	(Grades o o)	Scied. (grades o o)
NON-WHITE	58% (Hispanic 27%; Asian 17%; African-American 6%)	76% (Hispanic 44%; Asian 15%; African-American 10%)
SPED	20%	15%
TAG	5%	0.9%
LEP	10%	33%
FRL	82%	85%
TOTAL	480	564

SCIENCE-NGSS/ ASSESSMENT

CULTURAL UNDERSTANDINGS

Cary Sneider Sybil Kelley Stephanie Wagner Dilafruz Williams TEACHERS

TEACHERS

TEACHERS

Rob Wright

Paige Miller

Lindsey Hibbert

Judy Bluehorse Skelton Dilafruz Williams

Nakisha Nathan Dunya Minoo Esperanza De La Vega

Nancy Lapotin Jennifer Mayo

GARDEN-BASED EDUCATION :

Dilafruz Williams
Sybil Kelley
Judy BlueHorse Skelton

Michelle Markesteyn Heather Burns Vicki Moore **STUDENTS**

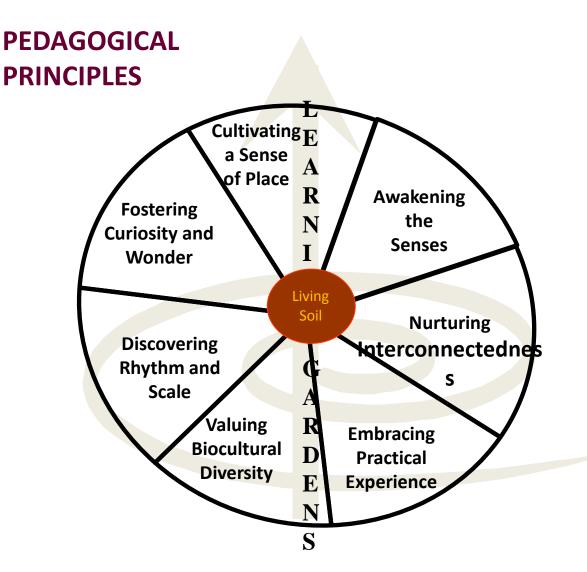
Morgan Dill
Jesse Hunter
Christine Olivera
TEACHERS

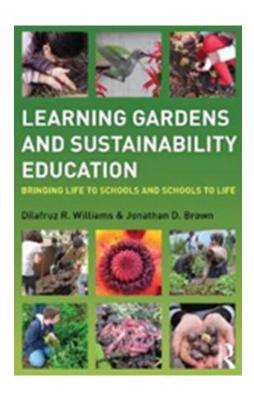
MOTIVATIONAL ENGAGEMENT RESEARCH

Ellen Skinner

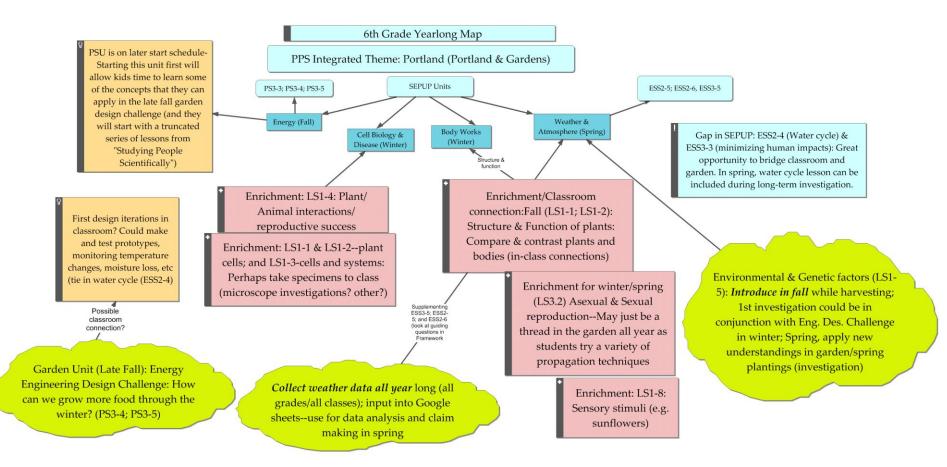
Motoaki Hara Esperanza De La Vega

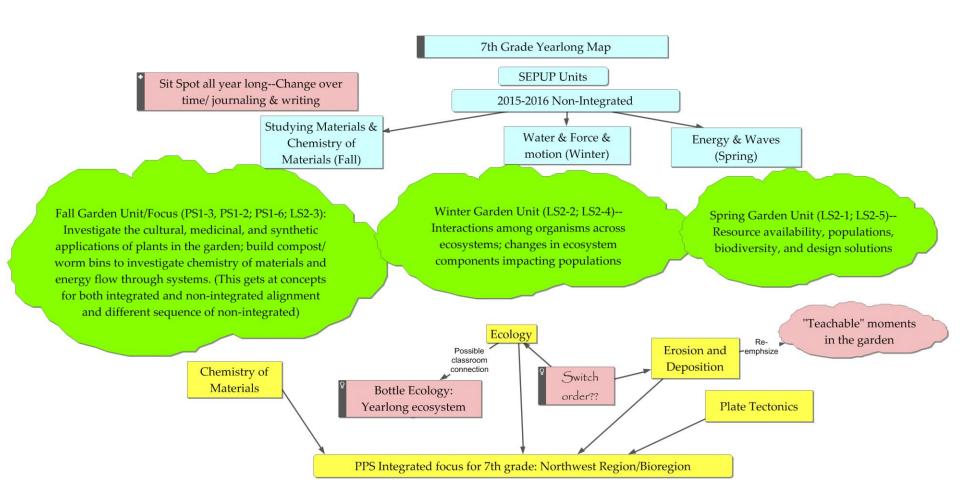
Graduate Assistants: Heather Brule, Garrett Hirsch, Linda Hoppes, Claire Lagerwey, Caitlyn Maceli, Shea Mcwhorter, Katie Rixon, Dana Utroske, Rhea Webb.



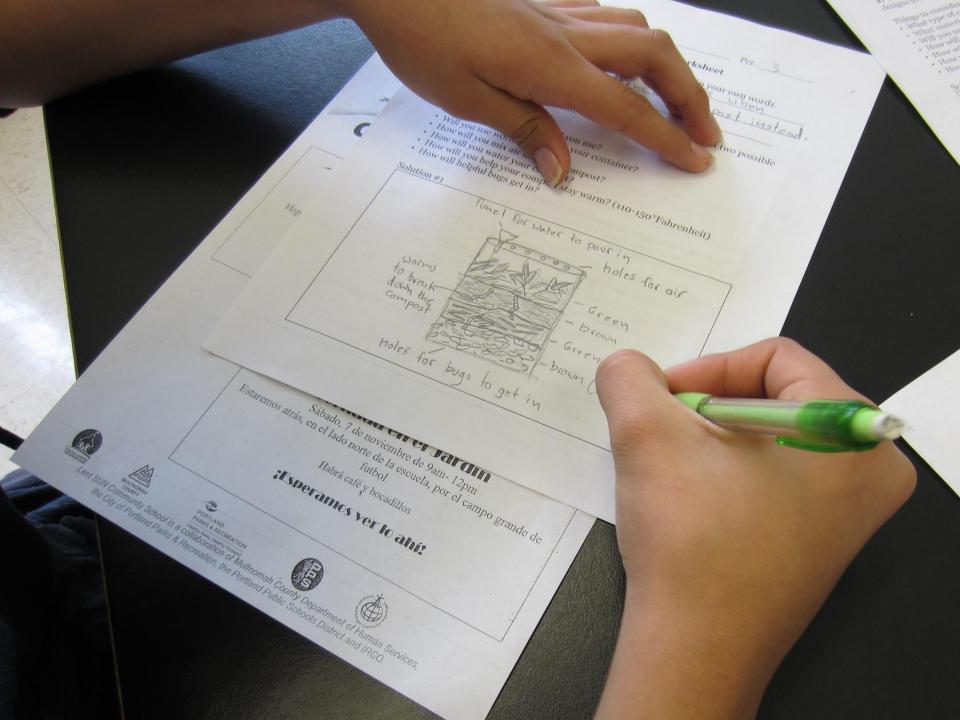


Williams, D. R. & Brown, J. D. (2011). *Learning Gardens and Sustainability Education:*Bringing Life to Schools and Schools to Life. New York, NY: Routledge.

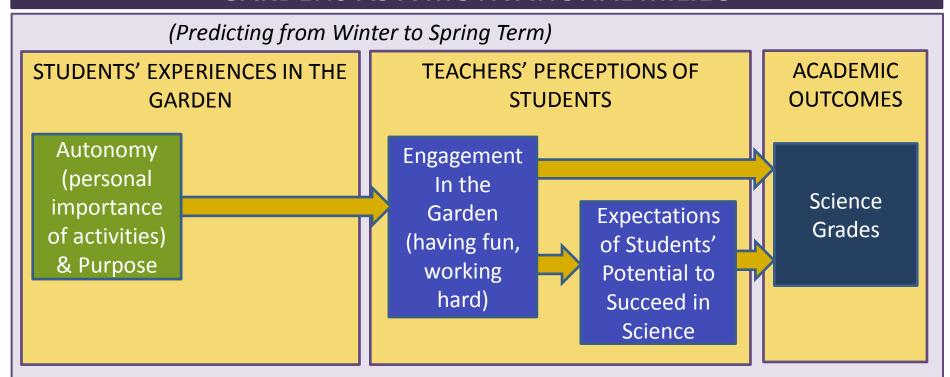


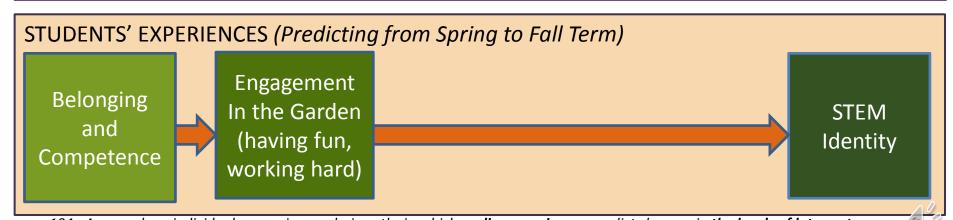






GARDENS AS A MOTIVATIONAL MILIEU





n = 104. Arrows show individual regression analysis paths in which **earlier experiences** predict changes in **the levels of later outcomes**, of **ercontrolling for the prior effects of those outcome** variables. Survey items used 1-5 scale where higher levels showed stronger agreement with statements. Science grades were converted to a standard 4.0 scale. Mean of Autonomy & Purpose = 4.08, SD = 81. Mean of Belonging & Competence = 3.77, SD, 77.

What do you feel?

- "I feel safe at the Learning Gardens."
- "It releases stress from me. I feel really happy."
- "No one (is) judging me for who I am. It is a circle of life, of friendship."
 - "It's like I'm a member. I'm home. I'm safe. I'm comfortable."
- "I feel smart. I feel like a better learner."

Student voices

"It's hands-on (with) plants. You actually get to touch them, see them, when we learn about plants. There's fresh air. At school, we just sit on our butt on our desk and write. It's more interesting here. We get to walk around and learn stuff. We get to get dirty."

